

# Random clique codes

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Michael Rabbat

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# Co-authors



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# Motivation

## Code based associative memories

Do not miss Claude Berrou's presentation Wednesday 2:10pm.

## Associative memories and erasure correcting decoders

In both cases, retrieve missing pieces of information.

## Neural networks as efficient decoders

Associative memories can be efficiently implemented using neural networks.

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Build asymptotically good (non-zero minimum distance, non-zero rate) non-linear codes with efficient decoders and polynomial representations that are suitable for use with neural networks.

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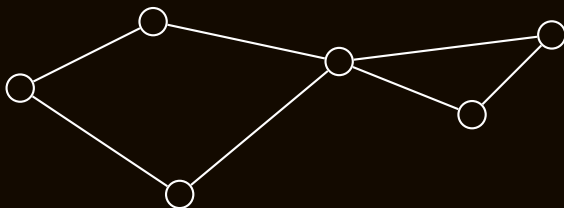
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# What is a clique?

## Definition

Subset of vertices in a graph that are fully inter-connected.

## Example



## Idea

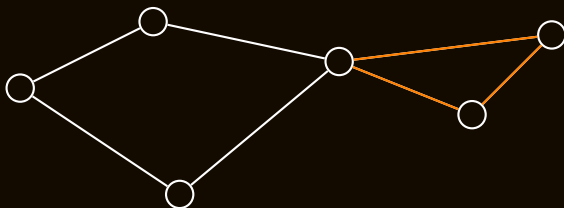
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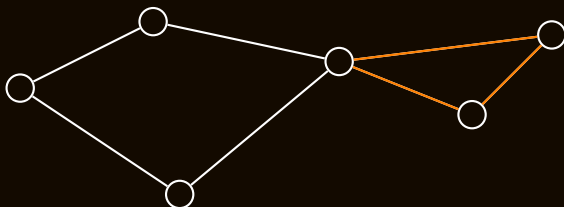


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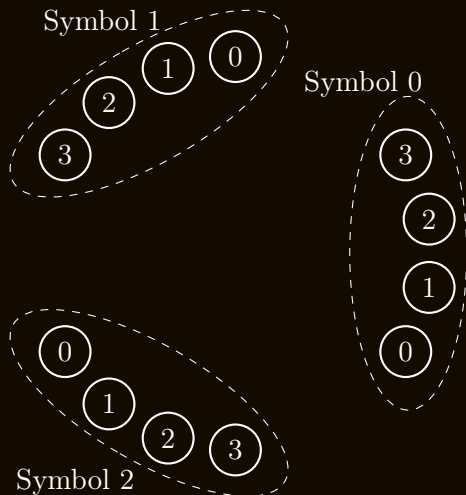
# From codes to cliques

## Example of 4-ary code

000  
032  
111  
123  
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320



## Associated cliques



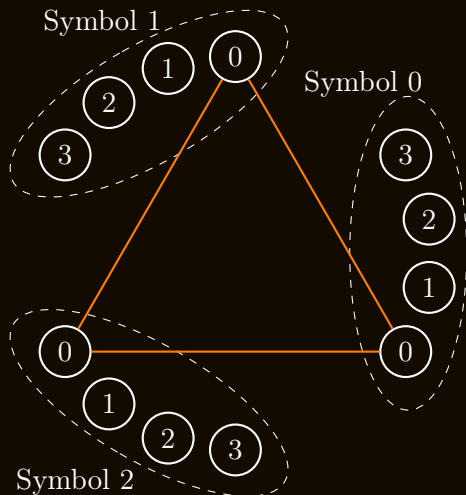
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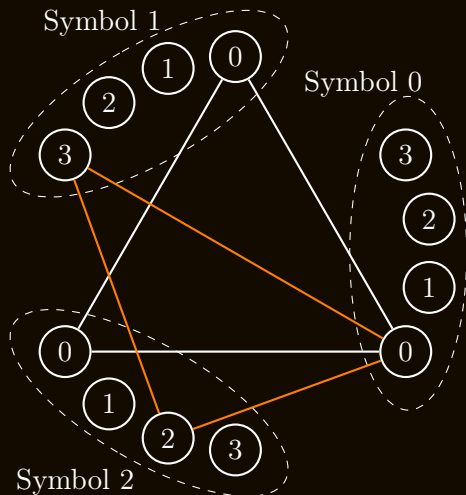
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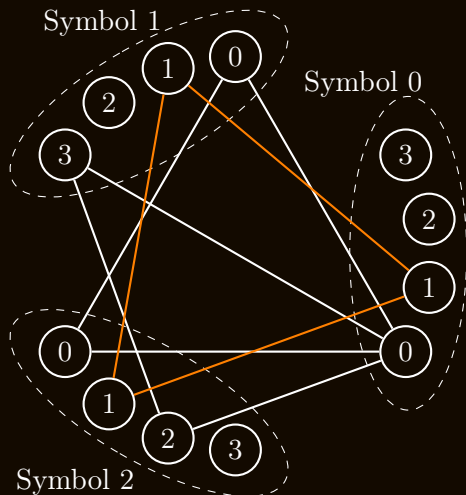
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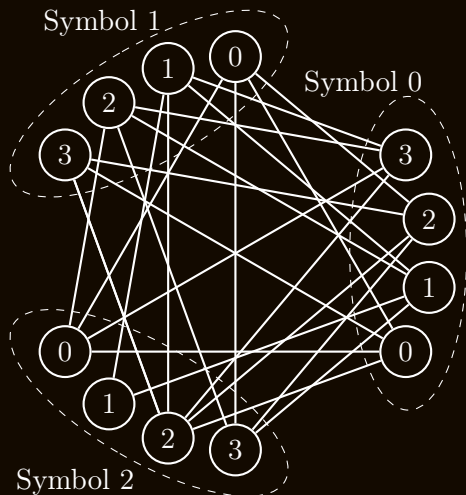
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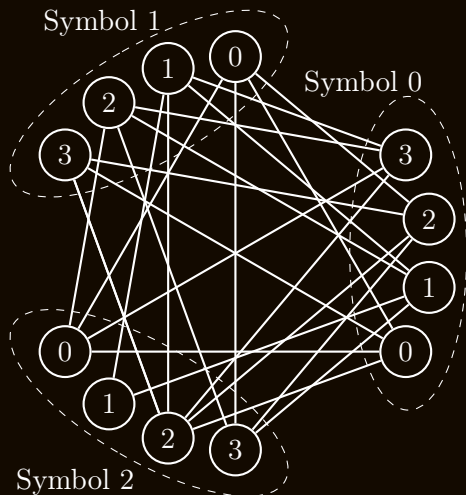
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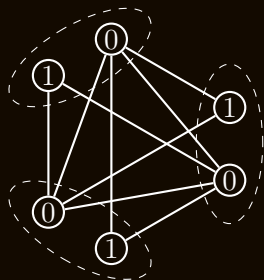
$\psi$

## Associated cliques



# Clique codes

## From cliques to codes

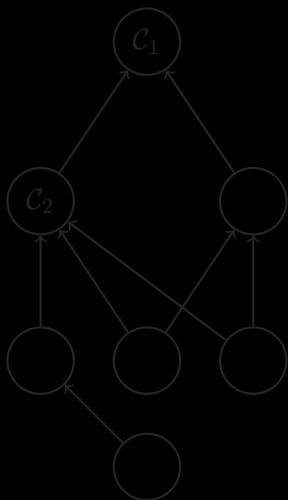


$\psi^{-1}$

$$\mathcal{C}_1 = \left\{ \begin{array}{l} 000,010, \\ 001,100 \end{array} \right\}$$
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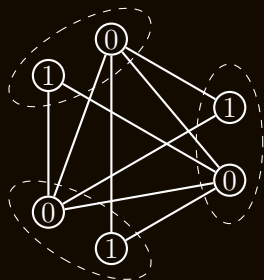
## Complete Partial Order





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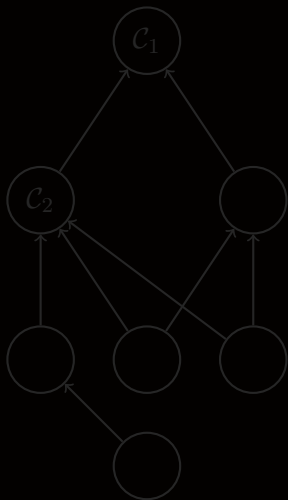


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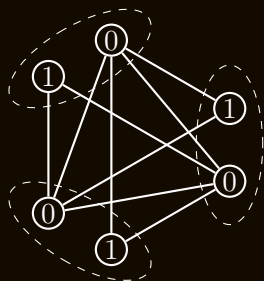
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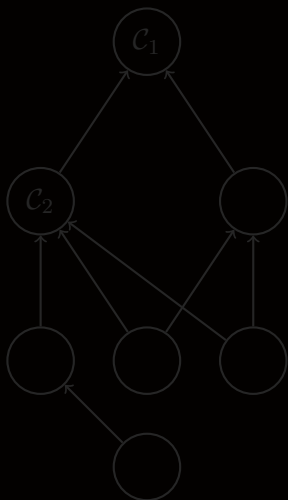


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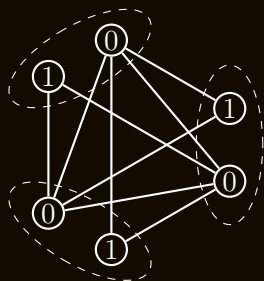
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larger codes

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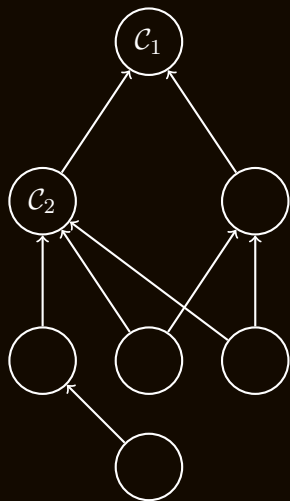


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## Definition

Random clique code  $\triangleq$  Maximum clique code associated with an Erdős–Rényi random graph

## Erdős–Rényi graph

Each edge exists independently with probability  $p$ .

# Number of codewords

## Parameters

	In the graph	In the codes
n	Number of clusters	Length of codewords
l	Vertices per cluster	Alphabet size
p	Density of edges	— — —

Distance between cliques  $\Leftrightarrow$  Hamming distance between codewords.

## Number of codewords/cliques

$$E(\#\mathcal{C}) = p^{\binom{n}{2}} \cdot \ell^n \quad \text{Our choice: } p \text{ fixed, } (n, l) = f(p)$$

## Remarks

- For a fixed  $p$ , an exponential number of codewords.
- A polynomial number of connections in the graph and in the code.
- The codes are non-linear.

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For  $p$ ,  $0 < p < 1$ , fixed,  $\exists \mathcal{C}$  with relative minimum Hamming distance at least  $\alpha = \frac{d_{\min}}{n}$  and rate  $R$  ( $R \triangleq \frac{\log_{\ell}(|\mathcal{C}|)}{n}$ ) such that

$$R \geq \frac{\alpha(1 - \alpha)}{1 + 2\alpha - \alpha^2} - \epsilon,$$

for any given small  $\epsilon > 0$ .

## Sketch of the proof

- Look at the probability to have two codewords at distance  $\geq d$ .
- To avoid dependence issues, look at large family of large random clique codes.
- Prove the result to be true in average over such a family.
- Use concentration arguments to extend the result to a particular code.

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## Algorithm

### Erasure channel

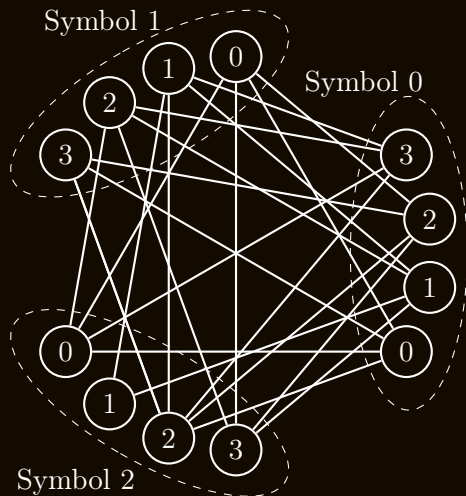
000

Channel

0\*0

Decoder

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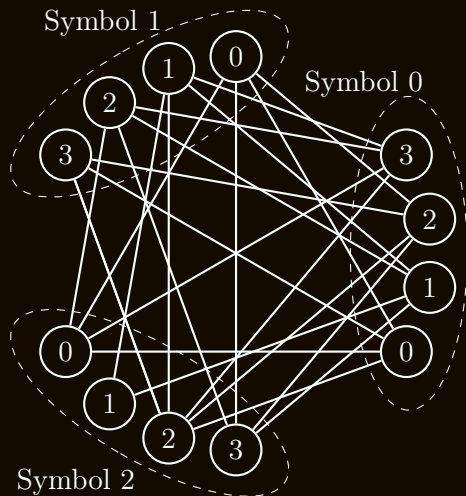
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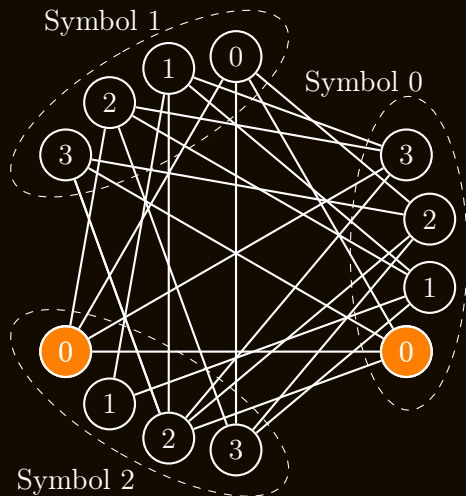
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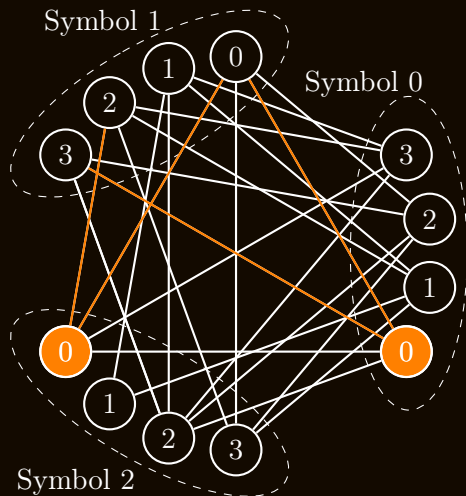
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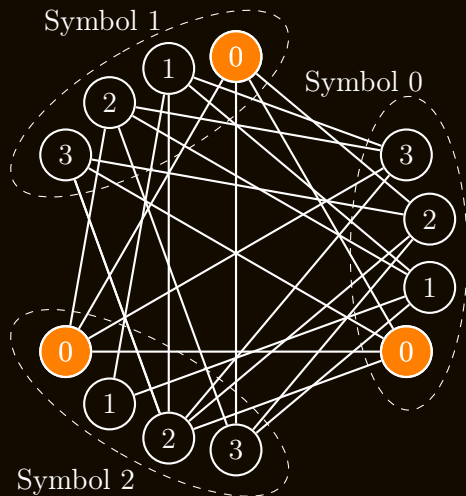
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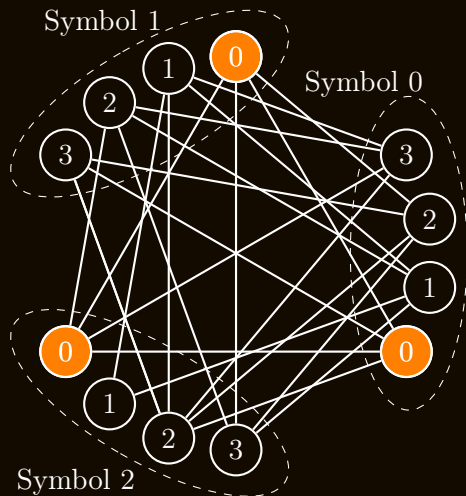
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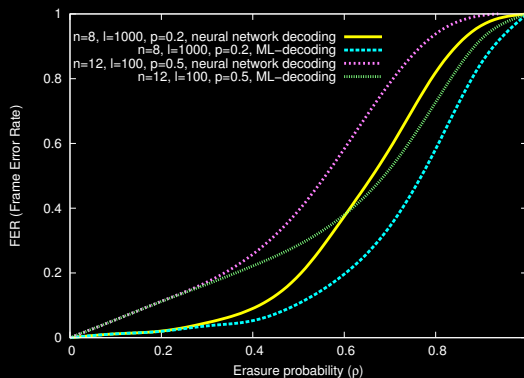
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# Complexity and decoding

## Complexities

Computational complexity	$O(n^2 \ell^2)$
Memory (bits)	$\binom{n}{2} \ell^2$



# Conclusions & open questions

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- They can be decoded using a small and fast neural networks based algorithm.

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- Investigate other sets of parameters  $(p, \alpha, \beta, \gamma)$
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